



Unboxing & Setup

1. Unpacking Your Game

1) Using wire cutters, remove all shipping bands from the outside of the carton, noting the side with the “TRUCK THIS SIDE ONLY” marking (see figure 1). With a utility knife and needle-nose pliers, carefully cut the tape and remove all staples along the seams of the carton’s top flaps, then fold them open (see figure 2). Remove the large, flat sheet of cardboard. Pull out the large parts box (red in figure 2) and remove its contents. Check all loose parts against the packing list on this page.

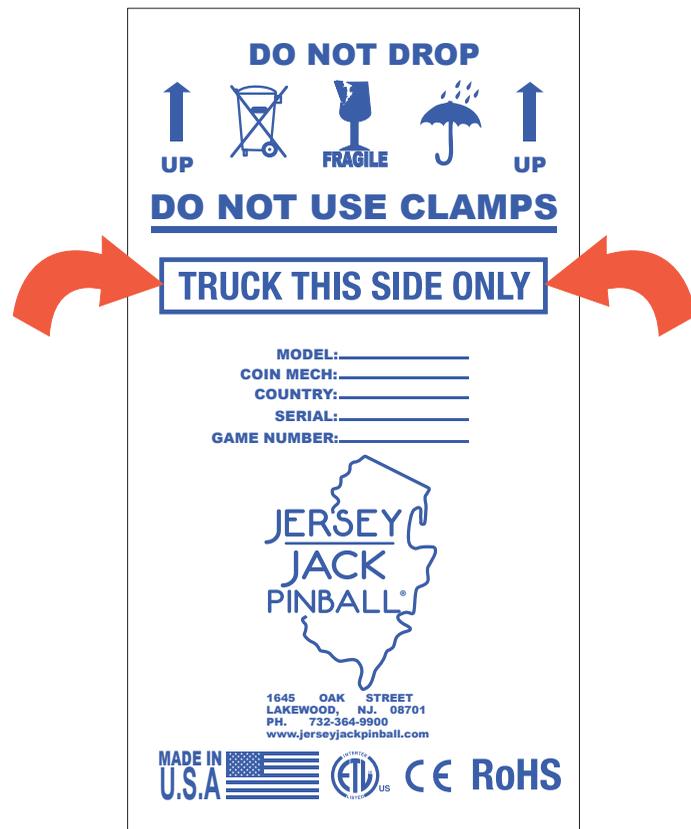


Figure 1. The “TRUCK THIS SIDE ONLY” side of the box.

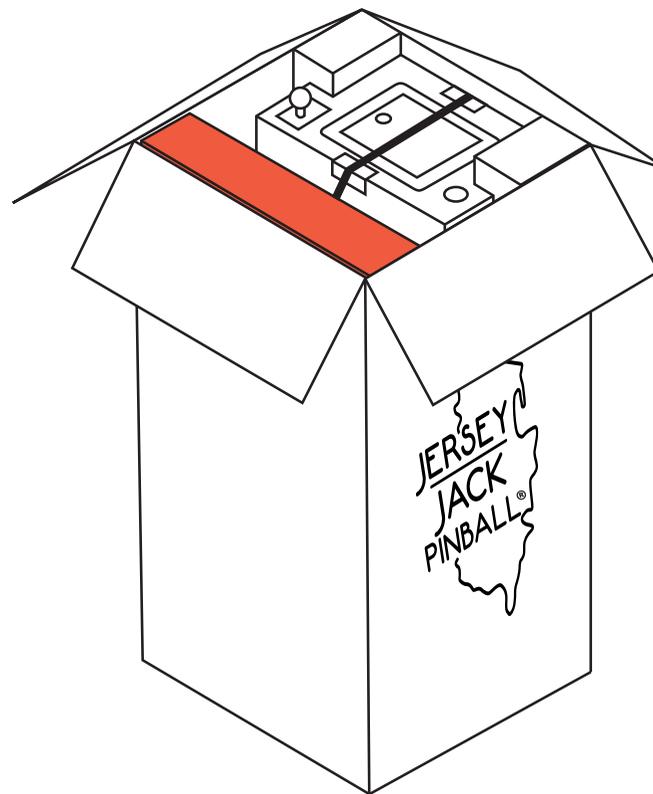


Figure 2. Opening the shipping carton.

Tools Required:

- Wire cutters
- Needle-nose pliers
- Utility knife
- Ratchet and 5/8” socket (or 5/8” wrench)
- #2 Phillips screwdriver
- Torpedo bubble level

Large Parts Box Packing List

- 4 pinball machine legs, with levelers and tightening nuts
- 4 heavy, felt cabinet protectors (WOZ LE games only)
- 8 acorn-head leg bolts
- 1 topper plastic, laser-etched (WOZ only)
- 1 plumb bob weight, with nylon wing nut
- 5 steel mirror-finish pinballs
- 1 line power cable, country-specific
- 1 “L”-shaped, 5/16” hex key
- assorted spare game decals
- spare set of slingshot plastics
- assorted plastic game key fobs
- 1 Plastic desktop sign, with feet (WOZ Only)
- manual CD (Hobbit only)

Note: If anything is missing from your parts box, send an email to warranty@jerseyjackpinball.com for a replacement.

If you wish to save your shipping carton:

2) REMOVE ALL STAPLES FROM THE OPEN CARTON FLAPS (to protect the sides of your cabinet). With the help of at least one other person, carefully tip the carton over and lay it on its “TRUCK THIS SIDE ONLY” side (see figure 3a). Using the nylon strap as a handle, slide the game and packing materials out of the carton.

Note: You may need to spread a blanket or some other form of cushion under the game to protect the floor.

3) DO NOT CUT THE NYLON STRAP holding the backbox down at this point. Remove the foam padding from the corners of the game and carefully stand it upright again (as it was in the carton during shipping).

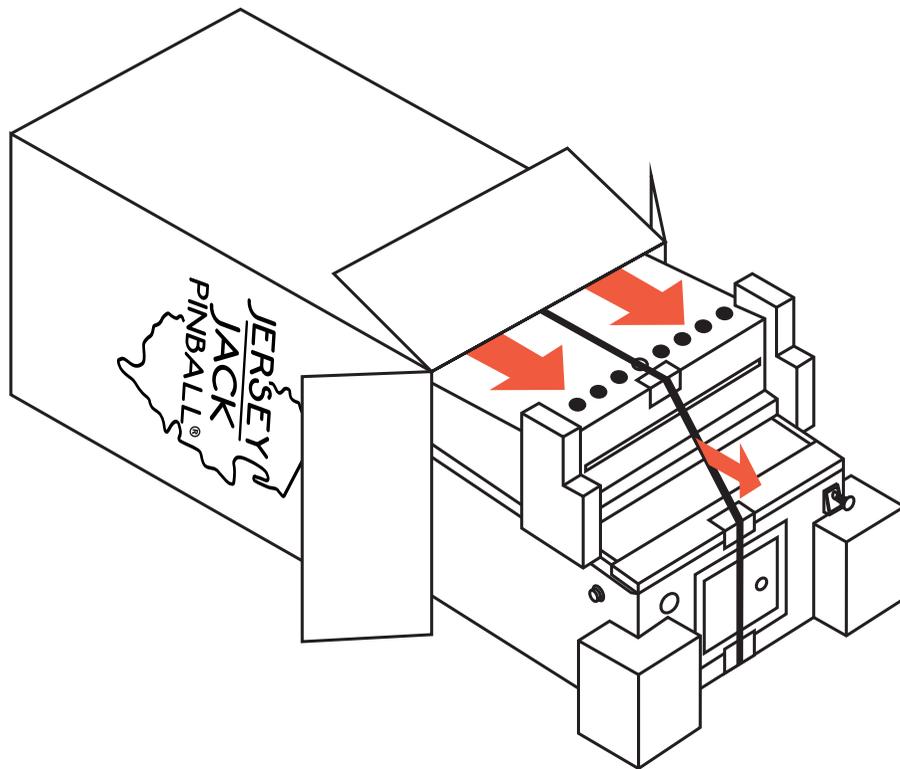
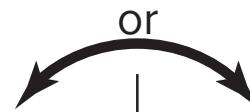


Figure 3a. Sliding the game out of the carton.



If you do not wish to save your shipping carton:

2) Using a utility knife, remove the “TRUCK THIS SIDE ONLY” side of the shipping carton (see figure 3b). Carefully cut down the left and right sides of the box. Let the flap fall to the floor, then cut across the bottom edge (taking care not to damage the floor).

3) DO NOT CUT THE NYLON STRAP holding the backbox down at this point. Remove the foam padding from the corners of the game.

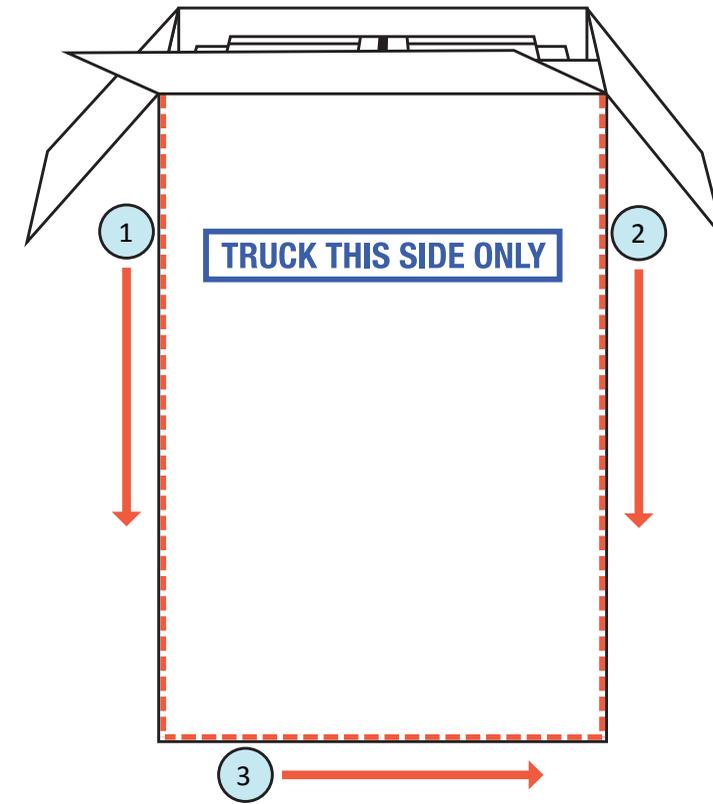


Figure 3b. Removing the “TRUCK THIS SIDE ONLY” side of the carton.

4) Locate the game's four legs. Adjust the tightening nut and leg leveler on each leg (see figure 4). For the two front legs, position the nut all the way down, next to the foot of the leveler. For the two rear legs, position the nut approximately two-thirds of the way up the leveler. Thread the leveler into each leg until the tightening nut is against its underside.

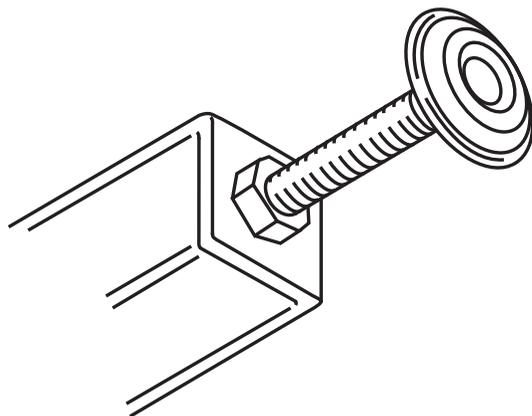


Figure 4. Adjusting a leg leveler and tightening nut.

5) Locate the four heavy, felt cabinet protectors (LE games only) and eight acorn-head leg bolts in the loose parts. Position a felt cabinet protector behind each leg, thread 2 leg bolts through the leg and protector, and attach both to the cabinet (see figure 5). Using a 5/8" socket and ratchet or a 5/8" wrench, tighten the bolts firmly, while maintaining pressure (in the direction of the red arrow) on each leg.

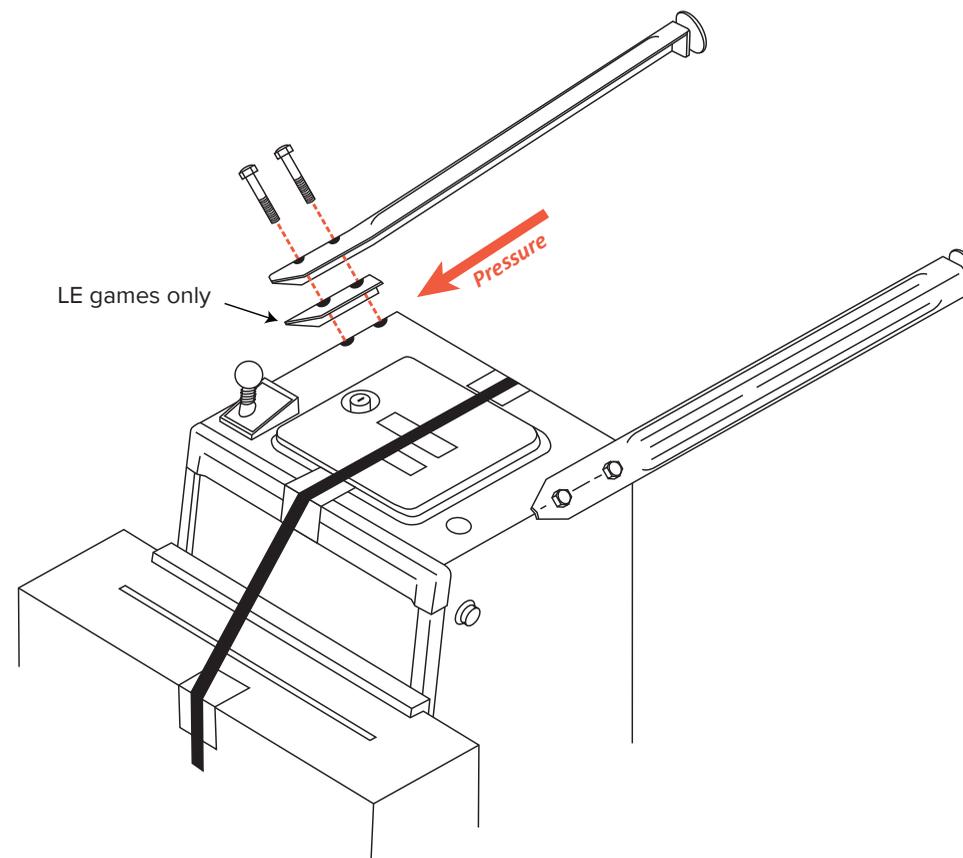


Figure 5. Installing the front legs and cabinet protectors.

6) With the help of at least one other person, carefully tip the game onto its front legs. Lift the rear of the cabinet and have two people support it or place it on a sturdy support. As with the front legs, attach the two rear legs, using the four remaining acorn-head bolts and two cabinet protectors (LE games only). Tighten all bolts firmly, while maintaining upward pressure on the legs (see figure 6). Lower the game onto its legs.

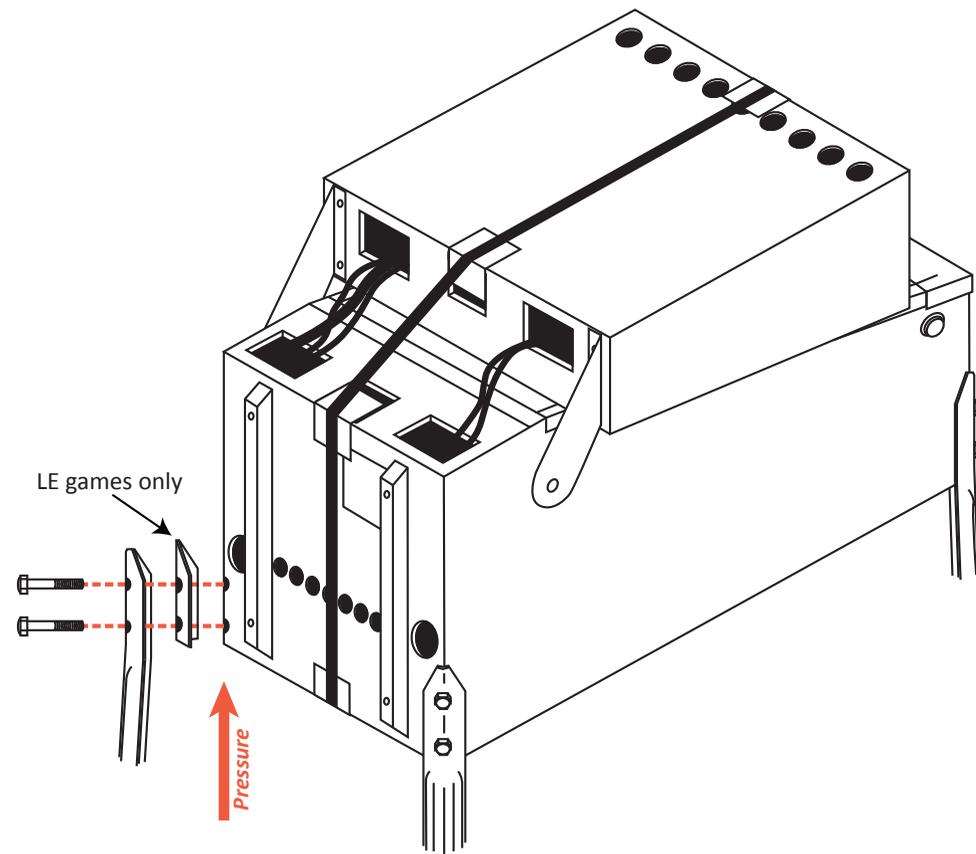


Figure 6. Installing the rear legs and cabinet protectors.

7) Using wire cutters, cut the nylon strap holding the backbox down (protect your eyes!). Remove the remainder of the packing material from the game and raise the backbox to its upright position (see figure 7). Ensure that the cables and wires in the neck of the game do not get pinched at any time during this process.

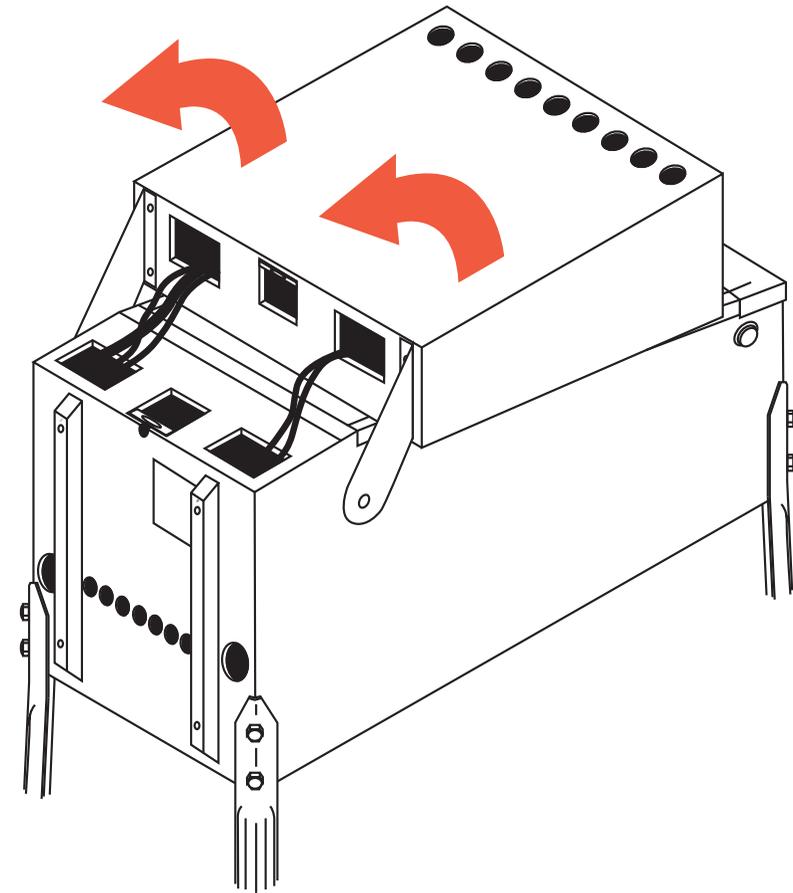


Figure 7. Raising the backbox to its upright position.

8) Locate the “L”-shaped, 5/16” hex key for the backbox Roto-Lock in the loose parts. Insert it into the hole at the base of the backbox and turn it a full 270 degrees CW (see figure 8).

Note: When the Roto-Lock is in the fully locked position, the key will not turn any further in the clockwise direction.

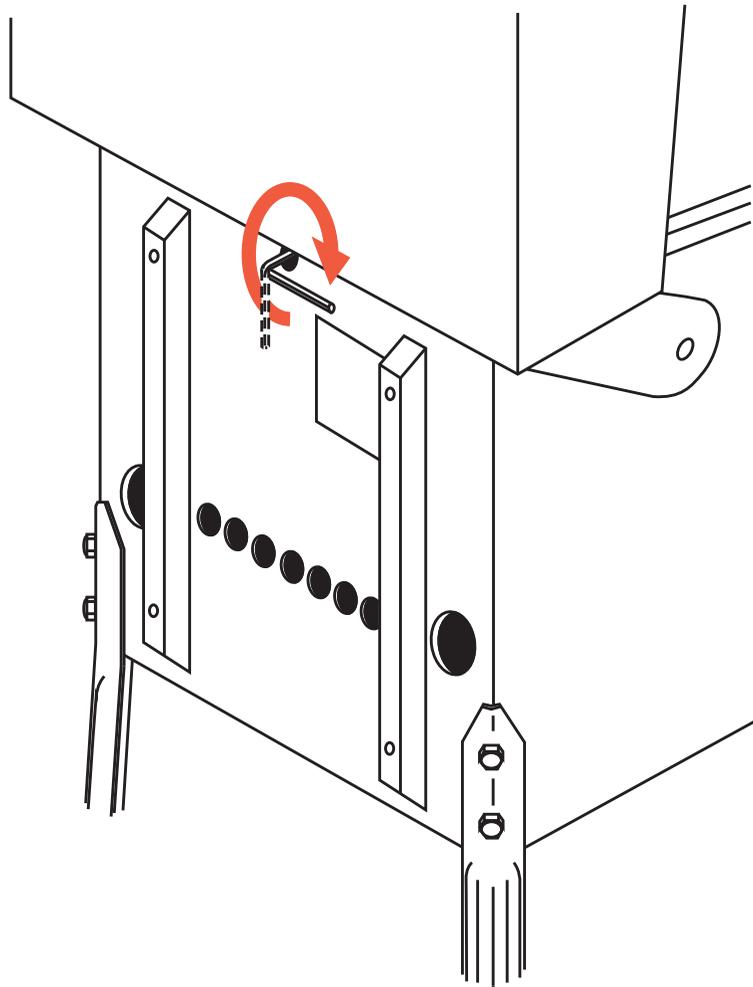


Figure 8. Locking the backbox in the upright position.

9) Locate the lasered topper plastic in the loose parts. Peel the protective covering off of the plastic’s surfaces. Using a #2 Phillips screwdriver, remove the four screws and back half of the topper bracket (the long, “L”-shaped piece), mounted to top of the backbox (see figure 9). Place the topper plastic between the two halves of the bracket, align all of the holes, and fasten all three pieces together with the four screws (as shown in figure 9, inset). When finished, the laser-etched side of the plastic should face the rear of the backbox; the smooth side should face forward.

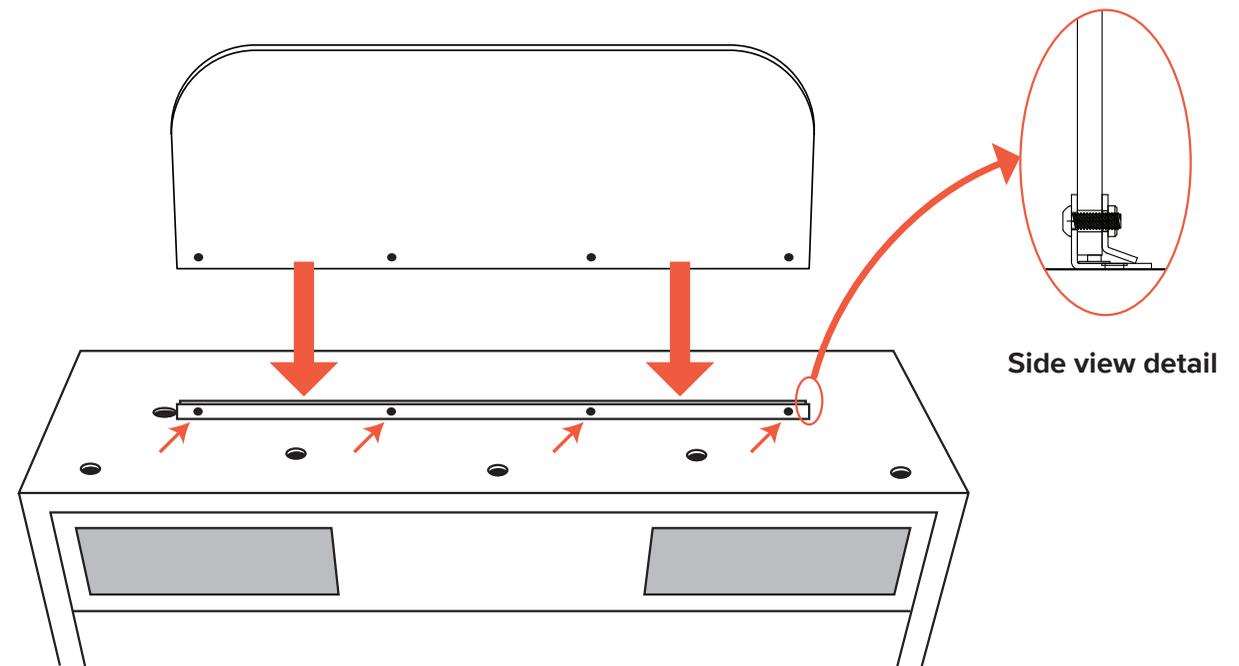


Figure 9. Installing the backbox topper plastic.

10) Using at least two people, lift the game and move it to the intended play area. **DO NOT SLIDE LEGS ACROSS THE FLOOR.**

11) You will find the coin door keys attached to the ball shooter, on the front of the game. Cut them loose with a pair of wire cutters. Remove the playfield glass: 1) open the coin door, 2) slide the yellow lockdown bar lever to the left, 3) lift the lockdown bar straight up and out, 4) **CLOSE AND LOCK THE COIN DOOR** (to prevent scratching of playfield glass), then 5) slide the playfield glass off of the front of the cabinet (see figure 10). Carefully set the glass aside.

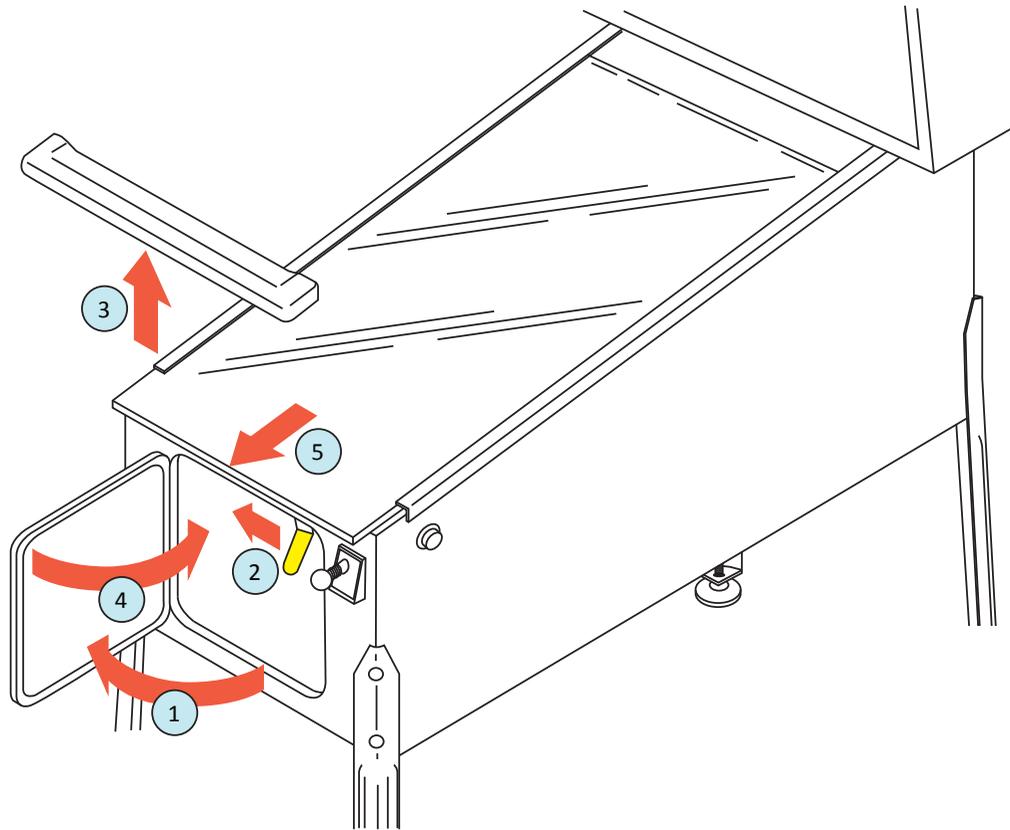


Figure 10. Removing the playfield glass.

12) Locate the game's five pinballs in the loose parts. Place all five balls in the ball trough (drop them onto the playfield, below the flippers, and allow them to drain). Level the game side-to-side by placing a bubble level on the playfield surface (top and bottom) and adjusting the leg levelers and tightening nuts accordingly. When finished, secure the tightening nut against the underside of each leg.

13) Your Jersey Jack Pinball® playfield is designed to rest in four distinct positions in its cabinet for game play, cleaning and maintenance. Figure 11 shows the playfield in its standard position.

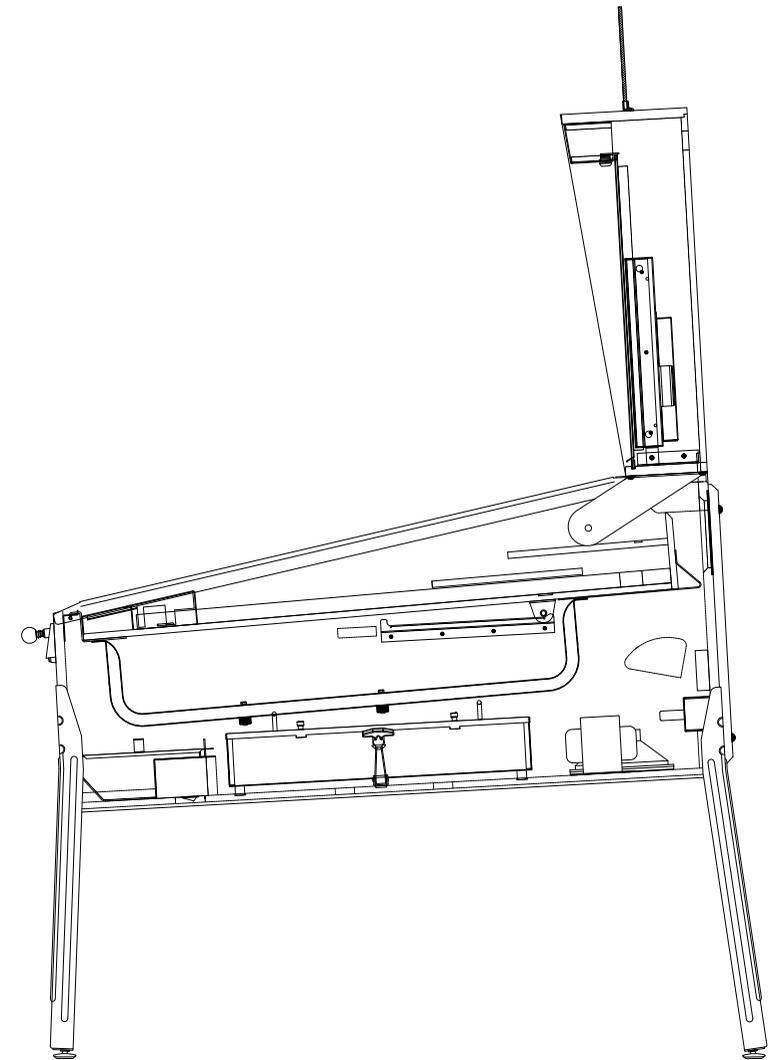


Figure 11. Playfield in the game play position.